## MPLIC BY THE NUMBERS
### FY17 JAN-FEB

### Youth Literacy
- **Youth Literacy Program Attendance by Age**
  - +39% from FY 16 YTD
  - 95% of survey respondents attending youth literacy programs agreed or strongly agreed that they will spend more time singing, reading, talking, writing or playing with their children as a result of attending the program.
  
  "It is great to provide the children with story time like this to get them interacting with other babies. Plus, the children are exposed to the new words, new songs. Thank you for providing this for them!"
  
  - Grandmother of story time participant
  
  **International Story Time celebrating China at the Benjamin L. Hooks Central Library.**

- **International Story Time celebrating Nigeria at the Cordova Library.**

### Job, Career, and Entrepreneurship
- **Job, Career, Ent. Program Attendance by Location**
  - +32% from FY 16 YTD
  - 96% of polled program attendees stated that they learned something new that will help them.
  
  "I got the job! Thank you so much. The Library was such a big help and I am so happy I started going. Thank you for all you did and for all of the encouragement you all gave me, because I truly love my new office. It is such a blessing."
  
  - Ms. Alexander, JobLINC Customer

### Youth STEAM
- **Youth STEAM Program Attendance by Age**
  - +168% from FY16 YTD
  - 95% of polled program attendees stated that they learned something new that will help them.
  
  "I taught my boy how to check out eBooks from the Library and he has been reading like a book and half a day."
  
  - Tracy O’Connor, Library customer

### International Story Time
- Celebrating China at the Benjamin L. Hooks Central Library.
- Celebrating Nigeria at the Cordova Library.

### By the Numbers
- **Youth Literacy Program Attendance by Age**
  - Children 0-5: 4,911
  - Children 6-12: 9,907
  - Teens: 474
  - Total: 15,388

- **International Story Time**
  - Celebrating China
  - Celebrating Nigeria

- **Youth STEAM**
  - CLOUD901 building a robot for a robotics competition.

### Goals

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<td>Ensures that all Memphians have access to technology needed to increase knowledge, learning, and access to the economy.</td>
<td>Reaches beyond its walls with creative partnerships that make a difference in people’s lives.</td>
<td>Communicates in ways that move libraries from a supporting player to a leadership role that is highly valued in today’s public space.</td>
<td>A platform for three overriding purposes: literacy, education accelerator, and jobs center.</td>
<td>Advances a culture of excellence in operations and outreach.</td>
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